Short Story Unit Test English II Honors Study Guide

*Copy this down! Leave spaces between each word to write!

Terms to know:

- 1. Symbol
- 2. Foreshadowing
- 3. Flashback
- 4. Irony
- 5. Characterization

Stories to know:

- 1. "Lamb to the Slaughter"
- 2. "Content's of the Dead Man's Pocket"
- 3. "Everyday Use"
- 4. "By the Waters of Babylon"
- 5. "The Pedestrian"
- 6. "The Cold Equations"

Things to know:

- Plot structure for each story
- Settings of each story
- Major and minor conflicts in stories, as well as internal and external conflict
- Each character, along with descriptions and why each is important to the story
- Foreshadowing and flashback used in stories

- 11. Resolution
- 12. Cause and effect
- 13. Point of View
- 14. Protagonist & Antagonist

- 7. Exposition

6. Conflict

- 8. Rising action
- 10. Falling action
- 9. Climax